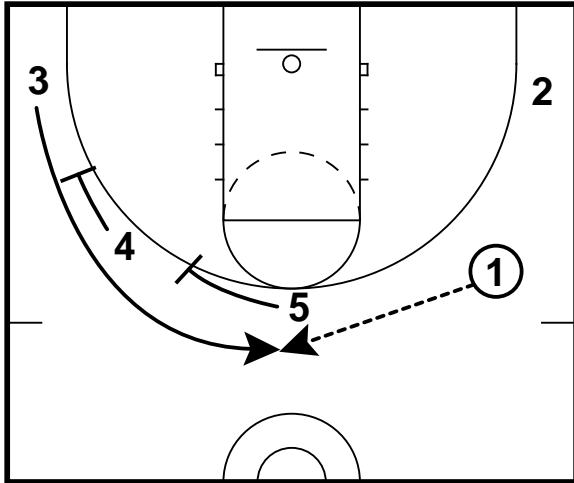




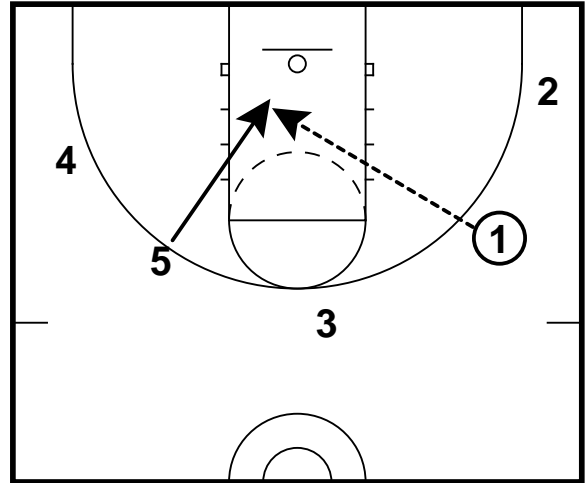
# Stagger Options - Curl

## Offensive Concepts

Frame 1



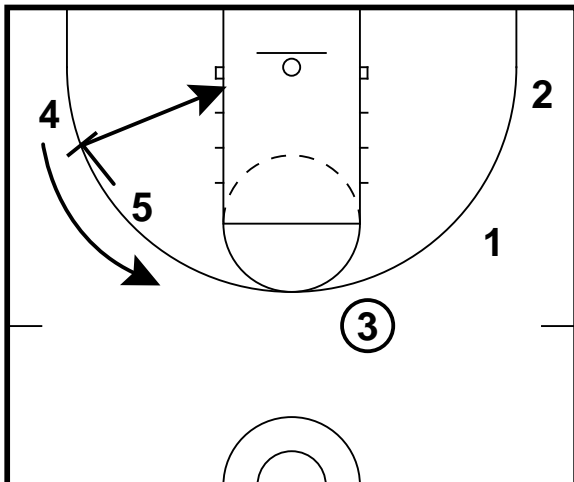
Frame 2



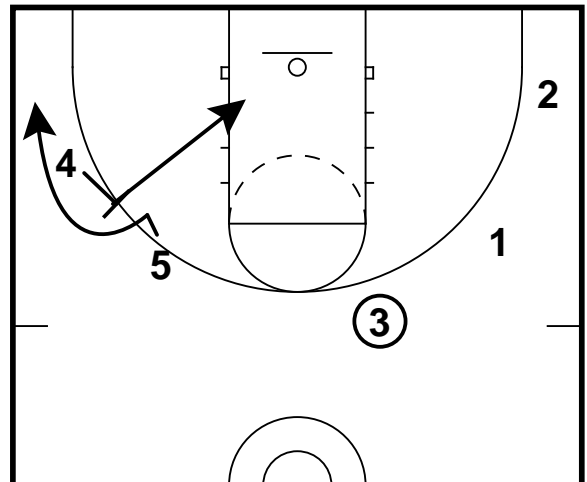
- Option 1:**
- 3 curls off the screens by 4 and 5
  - 3 shoots the jumper or catches and drives

- Option 2:**
- x5 helps on the screen and 5 slips to the rim

Frame 3



Frame 4



- Option 3:**
- after the catch by 3, 5 rescreens for 4
  - 4 curls and 5 slips

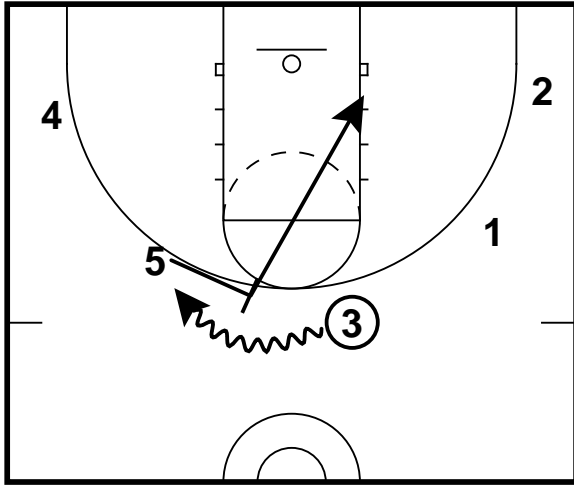
- Option 4:**
- after the catch by 3, 4 sets a flare screen for 3
  - 3 hits 5 on the flare over the top of 4 going to the rim



# Stagger Options - Curl

## Offensive Concepts

Frame 5



**Option 5:**

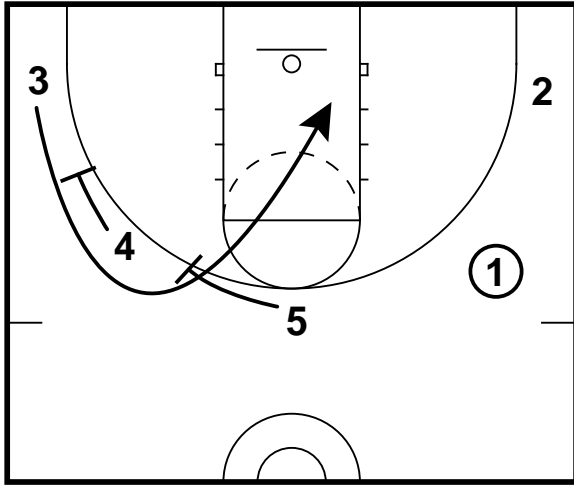
- on 3's catch, 5 turns back to the ball and sets a ballscreen for 3



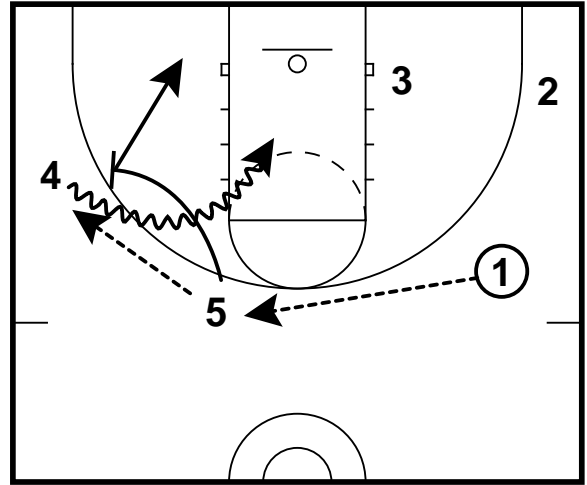
# Stagger Options - Tight Curl

## Offensive Concepts

Frame 1



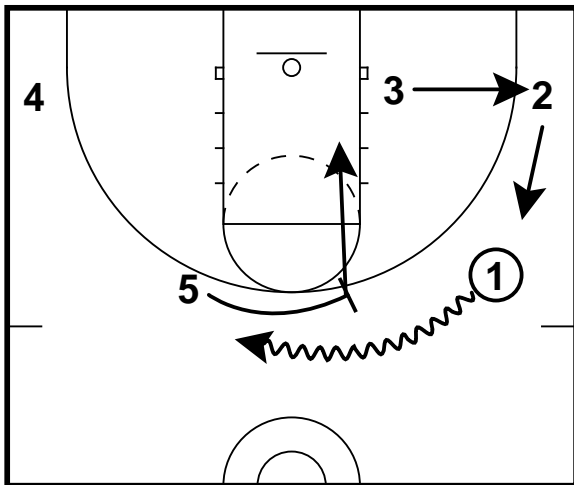
Frame 2



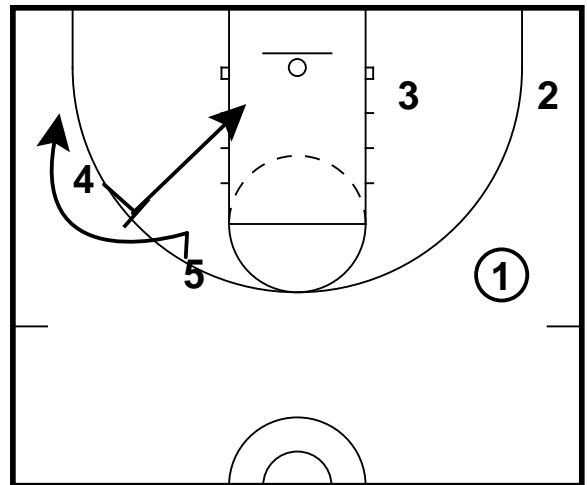
- Option 1:**
- 3 tight curls to the rim for a pass or post up

- Option 2:**
- after 3's tight curl, 1 reverses to 5
  - 5 reverses to 4
  - 5 sets a ball screen for 4

Frame 3



Frame 4



- Option 3:**
- after the tight curl from 3, 4 spaces to corner
  - 5 comes back to ball for ballscreen for 1
  - 5 rolls; 3 and 2 space up

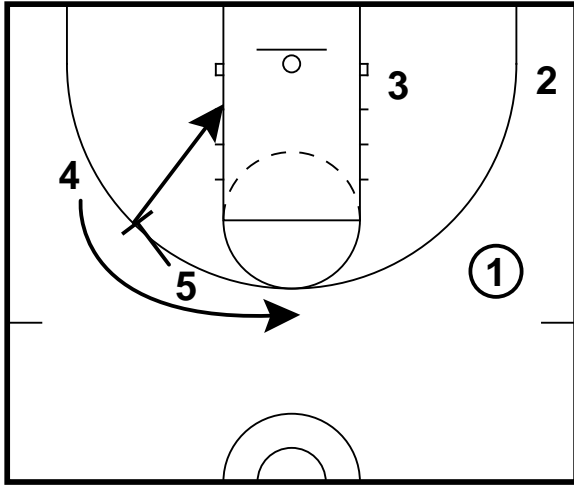
- Option 4:**
- after 3's tight curl, 4 sets a flare screen for 5
  - 4 rolls/slips to rim



# Stagger Options - Tight Curl

Offensive Concepts

Frame 5



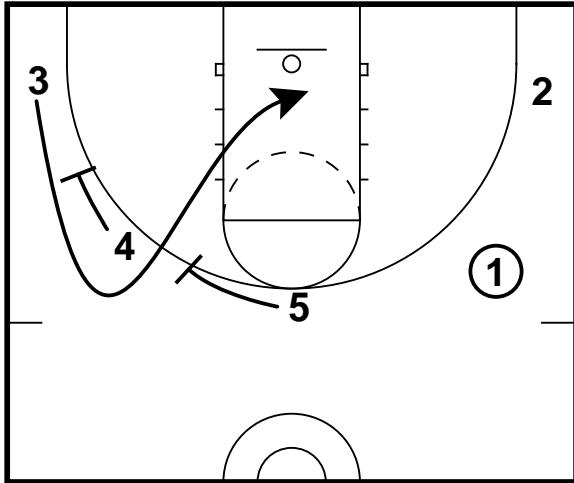
5 rescreening for 4 after the tight curl



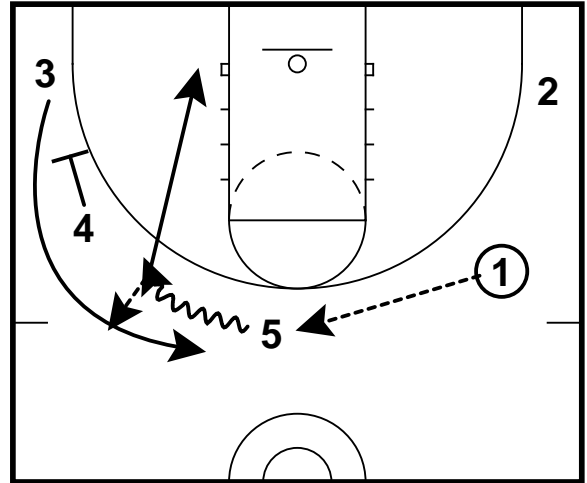
# Stagger Options - Twirl

## Offensive Concepts

Frame 1



Frame 2



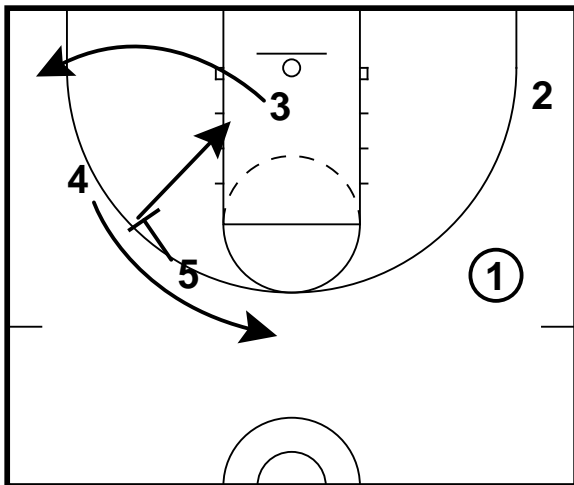
**Option 1:**

- 3 twirls the screen
- 1 looks to hit 3 on the curl OR for a quick post up

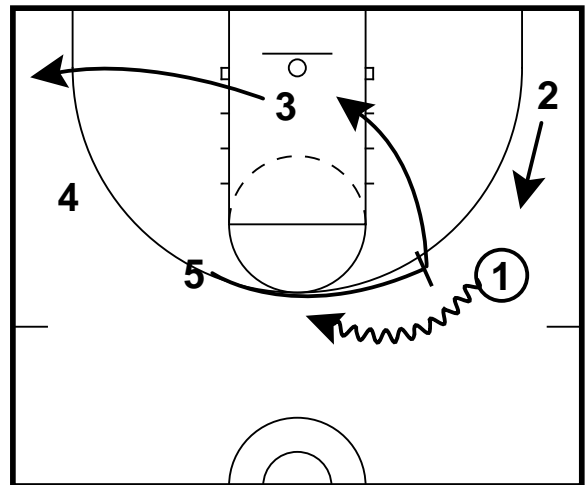
**Option 2:**

- (3 has emptied to corner and 5 has popped to ball)
- 1 reverses to 5
- 4 screens for 3
- 5 runs handoff with 3
- 5 rolls, 3 attacks

Frame 3



Frame 4



**Option 3:**

- after the twirl, 3 empties to opposite corner
- 5 sets a second screen for 4
- 4 pops; 5 rolls/slips

**Option 4:**

- 3 empties to opposite corner
- 5 comes back to the ball and sets a ballscreen for 1